Grade	Strand	Substrand	Standard "Understand that	Code	Benchmark
3	3. Earth Science	3. The Universe	1. The sun and moon have locations and movements that can be observed and described.	3.3.3.1.1	Observe and describe the daily and seasonal changes in the position of the sun and compare observations.
3	3. Earth Science	3. The Universe	1. The sun and moon have locations and movements that can be observed and described.	3.3.3.1.2	Recognize the pattern of apparent changes in the moon's shape and position.
3	3. Earth Science	3. The Universe	2. Objects in the solar system as seen from Earth have various sizes and distinctive patterns of motion.	3.3.3.2.1	Demonstrate how a large light source at a great distance looks like a small light that is much closer. For example: Car headlights at a distance look small compared to when they are close.
3	3. Earth Science	3. The Universe	2. Objects in the solar system as seen from Earth have various sizes and distinctive patterns of motion.	3,3,3,2,2	Recognize that the Earth is one of several planets that orbit the sun, and that the moon orbits the Earth.
3	4. Life Science	1	1. Living things are diverse with many different characteristics that enable them to grow, reproduce and survive.	3.4.1.1.1	Compare how the different structures of plants and animals serve various functions of growth, survival and reproduction. For example: Skeletons in animals and stems in plants provide strength and stability.
3	4. Life Science	Structure and Function of Living Systems	1. Living things are diverse with many different characteristics that enable them to grow, reproduce and survive.	3.4.1.1.2	Identify common groups of plants and animals using observable physical characteristics, structures and behaviors. For example: Sort animals into groups such as mammals and amphibians based on physical characteristics. Another example: Sort and identify common Minnesota trees based on leaf/needle characteristics.
3	4. Life Science	3. Evolution in Living Systems	2. Offspring are generally similar to their parents, but may have variations that can be advantageous or disadvantageous in a particular environment.	3.4.3.2.1	Give examples of likenesses between adults and offspring in plants and animals that can be inherited or acquired. For example: Collect samples or pictures that show similarities between adults and their young offspring.
3	4. Life Science	3. Evolution in Living Systems	2. Offspring are generally similar to their parents, but may have variations that can be advantageous or disadvantageous in a particular environment.	3.4.3.2.2	Give examples of differences among individuals that can sometimes give an individual an advantage in survival and reproduction.
4	The Nature of Science and Engineering	2. The Practice of Engineering	Engineers design, create, and develop structures, processes, and systems that are intended to improve society and may make humans more productive.	4.1.2.1.1	Describe the positive and negative impacts that the designed world has on the natural world as more and more engineered products and services are created and used.

Grade	Strand	Substrand	Standard "Understand that	Code	Benchmark
4	1. The Nature of Science and Engineering	2. The Practice of Engineering	2. Engineering design is the process of identifying problems, developing multiple solutions, selecting the best possible solution, and building the product.	4.1.2.2.1	Identify and investigate a design solution and describe how it was used to solve an everyday problem. For example: Investigate different varieties of construction tools.
4	1. The Nature of Science and Engineering	2. The Practice of Engineering	2. Engineering design is the process of identifying problems, developing multiple solutions, selecting the best possible solution, and building the product.	4.1.2.2.2	Generate ideas and possible constraints for solving a problem through engineering design. For example: Design and build an electromagnet to sort steel and aluminum materials for recycling.
4	The Nature of Science and Engineering	2. The Practice of Engineering	2. Engineering design is the process of identifying problems, developing multiple solutions, selecting the best possible solution, and building the product.	4.1.2.2.3	Test and evaluate solutions, considering advantages and disadvantages for the engineering solution, and communicate the results effectively.
4	1. The Nature of Science and Engineering	3. Interactions Among Science, Engineering, Technology and Society	3. The needs of any society influence the technologies that are developed and how they are used.	4.1.3.3.1	Describe a situation in which one invention led to other inventions.
4	2. Physical Science	1. Matter	Objects have observable properties that can be measured.	4.2.1.1.1	Measure temperature, volume, weight and length using appropriate tools and units.
4	2. Physical Science	1. Matter	2. Solids, liquids and gases are states of matter that each have unique properties.	4.2.1.2.1	Distinguish between solids, liquids and gases in terms of shape and volume. For example: Liquid water changes shape depending on the shape of its container.
4	2. Physical Science	1. Matter	2. Solids, liquids and gases are states of matter that each have unique properties.	4.2.1.2.2	Describe how the states of matter change as a result of heating and cooling.
4	2. Physical Science	3. Energy	Energy appears in different forms, including heat and electromagnetism.	4.2.3.1.1	Describe the transfer of heat energy when a warm and a cool object are touching or placed near each other.
4	2. Physical Science	3. Energy	Energy appears in different forms, including heat and electromagnetism.	4.2.3.1.2	Describe how magnets can repel or attract each other and how they attract certain metal objects.
4	2. Physical Science	3. Energy	Energy appears in different forms, including heat and electromagnetism.	4.2.3.1.3	Compare materials that are conductors and insulators of heat and/or electricity. For example: Glass conducts heat well, but is a poor conductor of electricity.
4	2. Physical Science	3. Energy	Energy can be transformed within a system or transferred to other systems or the environment.	4.2.3.2.1	Identify several ways to generate heat energy. For example: Burning a substance, rubbing hands together, or electricity flowing through wires.

Grade	Strand	Substrand	Standard "Understand that	Code	Benchmark
4	2. Physical Science	3. Energy	2. Energy can be transformed within a system or transferred to other systems or the environment.	4.2.3.2.2	Construct a simple electrical circuit using wires, batteries, and light bulbs.
4	2. Physical Science	3. Energy	2. Energy can be transformed within a system or transferred to other systems or the environment.	4.2.3.2.3	Demonstrate how an electric current can produce a magnetic force. For example: Construct an electromagnet to pick up paperclips.
4	3. Earth Science	Earth Structure and Processes	3. Rocks are an Earth material that may vary in composition.	4.3.1.3.1	Recognize that rocks may be uniform or made of mixtures of different minerals.
4	3. Earth Science	Earth Structure and Processes	3. Rocks are an Earth material that may vary in composition.	4.3.1.3.2	Describe and classify minerals based on their physical properties. For example: Streak, luster, hardness, reaction to vinegar.
4	3. Earth Science	2. Interdependence within the Earth system	3. Water circulates through the Earth's crust, oceans and atmosphere in what is known as the water cycle.	4.3.2.3.1	Identify where water collects on Earth, including atmosphere, ground, and surface water, and describe how water moves through the Earth system using the processes of evaporation, condensation and precipitation.
4	3. Earth Science	4. Human Interaction with Earth Systems	I. In order to maintain and improve their existence, humans interact with and influence Earth systems.	4.3.4.1.1	Describe how the methods people utilize to obtain and use water in their homes and communities can affect water supply and quality.
4	4. Life Science	4. Human Interactions with Living Systems	Microorganisms can get inside one's body and they may keep it from working properly.	4.4.4.2.1	Recognize that the body has defense systems against germs, including tears, saliva, skin, and blood.
4	4. Life Science	4. Human Interactions with Living Systems	2. Microorganisms can get inside one's body and they may keep it from working properly.	4.4.4.2.2	Give examples of diseases that can be prevented by vaccination.
5	The Nature of Science and Engineering	1. The Practice of Science	1. Science is a way of knowing about the natural world, is done by individuals and groups, and is characterized by empirical criteria, logical argument and skeptical review.	5.1.1.1.1	Explain why evidence, clear communication, accurate record keeping, replication by others, and openness to scrutiny are essential parts of doing science.
5	The Nature of Science and Engineering	1. The Practice of Science	1. Science is a way of knowing about the natural world, is done by individuals and groups, and is characterized by empirical criteria, logical argument and skeptical review.	5.1.1.1.2	Recognize that when scientific investigations are replicated they generally produce the same results, and when results differ significantly, it is important to investigate what may have caused such differences. For example: Measurement errors, equipment failures, or uncontrolled variables.

ī